



Tomie

Parasitic Monstrosity

Tomie are parasitic creatures that resemble humanoids of certain beauty standards of the race they are performing as.

Tomie lives off the attention and resources of their victims and appears very charismatic while doing so.

In reality, Tomie are lifeforms similar to a fungus colony. Not really human, always set on spreading. For that purpose, whenever they get badly injured, the wound closes fast and reveals a tumor-like appendage that resembles parts of the face of Tomie. These tumors slowly grow into self-sustaining creatures and can even be consumed by the host creature for certain effects.

Sentient Tumors

Whenever you are hit by a critical attack, you gain **1 Tumor Point**, up to a maximum of **4**. Tumor Points are represented by varying tumors on your body resembling your face or eyes.

At any point when you would fail a **Death Saving Throw** that would otherwise kill you, you can use **2 Tumor Points** and sacrifice **1 Character Level** to create a copy of yourself growing from one of your tumors. Your old body dies and your new body gains all memories of your original body up to the point before death. Your new body regains **2d8** Health when it is created.

Regeneration

During a *Short Rest*, you can use as many of your **Tumor Points** as you want to regain **1d4** Health per Point.

Seductive Presence

Starting at 3rd Level Whenever you make a **Charisma** based **Check**, you can use **1 Tumor Point** to add **1d4** to your result.

In addition, the DC of *Charm Person* is increased by **2** if the target identifies as a different gender than your character.

Creature Type: Medium Monstrosity

Size: Medium (5 - 6 feet tall)

Speed: 30 feet

Life Span: 30 - 40 years on average

Additional Appearance: You assume the physical appearance of a member of a humanoid race of your choice. This choice is fixed and doesn't change even when your main body dies.

Languages: You can read, speak and write Common and a language of your choice.

Ability Score Increase: Your Dexterity score increases by 1 and your Charisma score by 2.